

District of Columbia Board of Zoning Adjustment (BZA)

Re: BZA Case No. 12799A
Request for Modification of Consequences
6201 Third St., NW (VIP Room)
Washington, DC 20011

Dear Board of Zoning Adjustment,

My name is Aaron Deadman. I live at 6109 3rd St., NW with my wife Shannon Jette and our 10 month-old son Mattias. We moved into this neighborhood in November of 2014. We were attracted to it because it was a quiet, safe neighborhood where we could raise a family. We are very concerned that granting the VIP room a license to sell alcohol and operate like a tavern is not in the best interest of the neighborhood.

While we are strong proponents of small businesses which enhance the community, we are opposed to the requested modifications by the VIP Room granting them the right to sell alcohol on their premises. Over the past several months, we have witnessed several incidents related to the VIP Room operating under its current license status: people parking on the block for late night events, people tailgating before events and drinking from their vehicles. We can only assume that these problems will worsen if the BZA approves the expansion of the VIP Room's liquor license.

It also strains credulity that the BZA would consider an expansion of a liquor license for the VIP Room in a neighborhood where no other business have such a license and where there are Daycare Centers and some 20 single family homes within 200 feet of their facility. The fact that the VIP Room has moved to make these changes without consulting its immediate neighbors speaks volumes.

To ensure that we maintain the safety and quiet of our neighborhood, we are vehemently opposed to the VIP Room's requested change to the current status of its license. When considering this request, we ask that you respect the nature of the neighborhood and consider the immense negative impact this would have on our neighborhood.

Sincerely,



Aaron Deadman



Shannon Jette

Board of Zoning Adjustment
District of Columbia
CASE NO. 12799A
EXHIBIT NO. 21